



HEALTH & SAFETY WARNINGS

To reduce the risk of personal injury, discomfort or property damage, please ensure that all users of iVROX VR headset read the warnings below carefully before using your iVROX VR headset.

Before using your iVROX VR headset:

- Read and follow all setup and operating instructions the iVROX VR headset website.

Review the hardware and software recommendations for use of your VR headset.

Risk of discomfort may increase if recommended hardware and software is not used.

- Your iVROX VR headset is not designed for use with any ineligible device, accessory and/or software. Use of an ineligible device, accessory and/or software may result in injury to you or others, and may cause performance issues or damage to your system and related services.
- A comfortable virtual reality experience requires an unimpaired sense of motion and balance. Do not use your iVROX VR headset when you are tired, need sleep, are under the influence of alcohol or drugs, are hung-over, have digestive problems, are under emotional stress or anxiety, or when suffering from cold, flu, headaches, migraines, or earaches, as this can increase your susceptibility to adverse symptoms.
- We recommend seeing a doctor before using your VR headset if you are pregnant, elderly, have pre-existing binocular vision abnormalities or psychiatric disorders, or suffer from a heart condition or other serious medical condition.

Seizures: Some people (about 1 in 4000) may have severe dizziness, seizures, epileptic seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV, playing video games or experiencing virtual reality, even if they have never had a seizure or blackout before or have no history of seizures or epilepsy. Such seizures are more common in children and young people under the age of 20. Anyone who has had a seizure, loss of awareness, or other symptom linked to an

Children: Your VR headset should not be used by children under the age of 13, as young children are in a critical period in visual development. Adults should monitor children (age 13 and older) who are using or have used the VR headset for any of the symptoms described below, and should limit the time children spend using the device and ensure they take breaks during use.

Prolonged use should be avoided, as this could negatively impact hand-eye coordination, balance, and multi-tasking ability. Adults should monitor children closely during and after use of the VR headset for any decrease in these abilities.

General Precautions: To reduce the risk of injury or discomfort you should always follow these instructions and observe these precautions while using your VR headset.

Use Only In A Safe Environment: Your iVROX VR headset produces an immersive virtual reality experience that distracts you from and completely blocks your view of your actual surroundings.

- Always be aware of your surroundings before beginning use and while using your VR headset.

Use caution to avoid injury.

- Use of the VR headset may cause loss of balance.
- Remember that the objects you see in the virtual environment do not exist in the real environment, so don't sit or stand on them or use them for support.
- For the safest experience, remain seated or stationary when using the VR headset.
- Serious injuries can occur from tripping, running into or striking walls, furniture or other objects, so clear an area for safe use before using your iVROX VR headset.
- Take special care to ensure that you are not near other people, objects, stairs, balconies, open doorways, windows, furniture, open flames, ceiling fans or light fixtures or other items that you can bump into or knock down when using or immediately after using the VR headset.
- Remove any tripping hazards from the area before using your VR headset.
- Remember that while using your iVROX VR headset you may be unaware that people and pets may enter your immediate area.
- Do not handle sharp or otherwise dangerous objects while using the VR headset
- Never wear your iVROX VR headset in situations that require attention, such as walking, bicycling, or driving.
- Make sure your VR headset is level and secured comfortably on your head, and that you see a single, clear image.
- Ease into the use of your iVROX VR headset to allow your body to adjust; use for only a few minutes at a time at first, and only increase the amount of time using the VR headset gradually as you grow accustomed to virtual reality. Looking around and using the input device when first entering virtual reality can help you adjust to any small differences between your real-world movements and the resulting virtual reality experience.
- Do not use your iVROX VR headset while in a moving vehicle such as a car, bus, or train, as this can increase your susceptibility to adverse symptoms.

- Take at least a 10 to 15 minute break every 30 minutes, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort. You should decide what works best for you..
- The VR headset may be equipped with a "pass-through" feature which permits you to temporarily see your surroundings for brief real world interaction; you should always remove your VR headset for any situation that requires attention or coordination.
- Listening to sound at high volumes can cause irreparable damage to your hearing. Background noise, as well as continued exposure to high volume levels, can make sounds seem quieter than they actually are. Due to the immersive nature of the virtual reality experience, do not should use your VR headset with the sound at a high volume so that you can maintain awareness of your surroundings and reduce the risk of hearing damage.

Discomfort

Immediately discontinue use if anyone using the VR headset experiences any of the following symptoms:

seizures; loss of awareness; eye strain; eye or muscle twitching; involuntary movements; altered, blurred, or double vision or other visual abnormalities; dizziness; disorientation; impaired balance; impaired hand-eye coordination; excessive sweating; increased salivation; nausea; light-headedness; discomfort or Pain in the head or eyes; drowsiness; fatigue, or any symptoms similar to motion sickness.

Just as with the symptoms people can experience after they disembark a cruise ship, symptoms of virtual reality exposure can persist and become more apparent hours after use. These posture symptoms can include the symptoms above, as well as excessive drowsiness and decreased ability to multi-task. These symptoms may put you at an increased risk of injury when engaging in normal activities in the real world. Do not drive, operate machinery, or engage in other visually or physically demanding activities that have potentially serious consequences (i.e., activities in which experiencing any symptoms could lead to death, personal injury, or damage to property), or other activities that require unimpaired balance and hand-eye coordination (such as playing sports or riding a bicycle, etc.) until you have fully recovered from any symptoms.

Do not use your VR headset until all symptoms have completely subsided for several hours. Make sure you have properly configured the VR headset before resuming use.

Be mindful of the type of content that you were using prior to the onset of any symptoms because you may be more prone to symptoms based upon the content being used.

See a doctor if you have serious and/or persistent symptoms.

Repetitive Stress Injury: Using the VR headset can make your muscles, joints or skin hurt. If any part of your body becomes tired or sore while using the device or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before using the VR headset again. If

you continue to have any of the above symptoms or other discomfort during or after play, stop using the VR headset and see a doctor.

Interference with Medical Devices: Your VR headset may include headphones/remote controller that contain magnets and can emit radio waves. These can affect the operation of nearby electronics, including cardiac pacemakers hearing aids and defibrillators. If you have a pacemaker or other implanted medical device, do not use the VR headset without first consulting your doctor or the manufacturer of your medical device. Maintain a safe distance between your iVROX VR headset and your medical devices, and stop using the device if you observe a persistent interference with your medical device.

Contagious Conditions: To avoid transferring contagious Conditions (like pink eye), do not share the iVROX VR Viewer with persons with contagious conditions, infections or diseases, particularly of the eyes, skin or scalp. Your iVROX VR headset should be cleaned between each use with skin friendly antibacterial wipes (particularly the lenses) and dried with a microfiber cloth.

Skin Irritation: The iVROX VR headset is worn next to your skin and scalp. Stop using the VR headset you notice swelling, itchiness, or other irritation. If symptoms persist, contact a doctor.

To avoid damage to your iVROX VR headset:

- Do not leave your iVROX VR headset in direct sunlight. Exposure to direct sunlight can damage the device.
- Do not shine a laser or external light source through the lenses as it may damage the screen.
- Store components in their storage case when not in use to minimize unintentional damage or environmental exposure.